

BASIC Spinarak **HP 60** 



NO. 0182 - Sting Spin Pokémon HT: 1.8' - WT: 18.3 lbs.

Goody Thread 10
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness  × 2 resistance retreat 

Max. Retreat Set
It spins a web using fine yet durable thread. If it then waits patiently for prey to be trapped.

POK 001/088

BASIC Spinarak **HP 60** **HOLO**



NO. 0182 - Sting Spin Pokémon HT: 1.8' - WT: 18.3 lbs.

Goody Thread 10
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness  × 2 resistance retreat 

Max. Retreat Set
It spins a web using fine yet durable thread. If it then waits patiently for prey to be trapped.

POK 001/088

STAGE 1 Ariados **HP 110** 



NO. 0188 - Long Leg Pokémon HT: 2.1' - WT: 22.0 lbs.

Poison Ring 50
Your opponent's Active Pokémon is now Poisoned. During your opponent's next turn, that Pokémon can't retreat.

weakness  × 2 resistance retreat 

Max. Set
It spins string not only from its rear but also from its mouth. It's hard to tell which end is which.

POK 002/088

STAGE 1 Ariados **HP 110** **HOLO**



NO. 0188 - Long Leg Pokémon HT: 2.1' - WT: 22.0 lbs.

Poison Ring 50
Your opponent's Active Pokémon is now Poisoned. During your opponent's next turn, that Pokémon can't retreat.

weakness  × 2 resistance retreat 

Max. Set
It spins string not only from its rear but also from its mouth. It's hard to tell which end is which.

POK 002/088

BASIC Shaymin **HP 70** 



NO. 0478 - Gentle Pokémon HT: 4.1' - WT: 11.5 lbs.

Send Flowers
Search your deck for an Energy card and attach it to 1 of your Benched  Pokémon. Then, shuffle your deck.

Leaf Step 30

weakness  × 2 resistance retreat 

Max. Set
It can dissolve toxins in the air to not only transform itself but also to heal a field of flowers.

POK 003/088

BASIC Shaymin **HP 70** **HOLO**



NO. 0478 - Gentle Pokémon HT: 4.1' - WT: 11.5 lbs.

Send Flowers
Search your deck for an Energy card and attach it to 1 of your Benched  Pokémon. Then, shuffle your deck.

Leaf Step 30

weakness  × 2 resistance retreat 

Max. Set
It can dissolve toxins in the air to instantly transform itself and heal a field of flowers.

POK 003/088

BASIC Snivy **HP 70** 



NO. 0495 - Grass Snake Pokémon HT: 2' - WT: 13.0 lbs.

Reckless Charge 30
This Pokémon also does 10 damage to itself.

weakness  × 2 resistance retreat 

Max. Set
It prefers to avoid groups. In its day-to-day life, it desperately controls its vines to compensate for its short arms.

POK 004/088

BASIC Snivy **HP 70** **HOLO**



NO. 0495 - Grass Snake Pokémon HT: 2' - WT: 13.0 lbs.

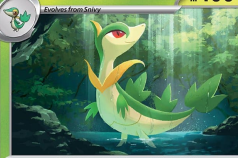
Reckless Charge 30
This Pokémon also does 10 damage to itself.

weakness  × 2 resistance retreat 

Max. Set
It prefers to avoid groups. In its day-to-day life, it desperately controls its vines to compensate for its short arms.

POK 004/088

STAGE 1 Servine **HP 100** 



NO. 0496 - Grass Snake Pokémon HT: 2.1' - WT: 15.0 lbs.

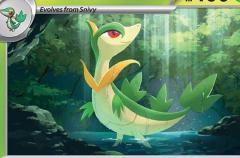
Solar Cutter 40

weakness  × 2 resistance retreat 

Max. Set
Servine's own weakness is its inflated sense of pride. It takes a while for Servine to be able to cooperate with other Pokémon.

POK 005/088

STAGE 1 Servine **HP 100** **HOLO**



NO. 0496 - Grass Snake Pokémon HT: 2.1' - WT: 15.0 lbs.

Solar Cutter 40

weakness  × 2 resistance retreat 

Max. Set
Servine's own weakness is its inflated sense of pride. It takes a while for Servine to be able to cooperate with other Pokémon.

POK 005/088

STAGE 2 Serperior **HP 160** 



NO. 0497 - Royal Pokémon HT: 10' - WT: 138.0 lbs.

Regal Command 20×
This attack does 20 damage for each of your Pokémon in play.

Solar Coiling 100+
If Rosa's Encouragement is in your discard pile, this attack does 150 more damage.

weakness  × 2 resistance retreat 

Max. Set
An intimidating gaze and majestic appearance have caused this Pokémon to be known as the Lord of the Forest.

POK 006/088

STAGE 2 Serperior **HP 160** **HOLO**



NO. 0497 - Royal Pokémon HT: 10' - WT: 138.0 lbs.

Regal Command 20×
This attack does 20 damage for each of your Pokémon in play.

Solar Coiling 100+
If Rosa's Encouragement is in your discard pile, this attack does 150 more damage.

weakness  × 2 resistance retreat 

Max. Set
An intimidating gaze and majestic appearance have caused this Pokémon to be known as the Lord of the Forest.

POK 006/088

BASIC Scatterbug **HP 40** 



NO. 0564 - Scatterbug Pokémon HT: 1' - WT: 5.5 lbs.

Gnaw 20

weakness  × 2 resistance retreat 

Max. Set
The powder that covers its body regulates its temperature and can last in any region or climate.

POK 007/088

BASIC Scatterbug **HP 40** **HOLO**



NO. 0564 - Scatterbug Pokémon HT: 1' - WT: 5.5 lbs.

Gnaw 20

weakness  × 2 resistance retreat 

Max. Set
The powder that covers its body regulates its temperature and can last in any region or climate.

POK 007/088

STAGE 1 Spewpa **HP 80** 



NO. 0565 - Scatterbug Pokémon HT: 1' - WT: 8.5 lbs.

Hide
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness  × 2 resistance retreat 

Max. Set
It lives hidden within the leaf shadows. When a predator attacks, it hides the fur covering its body in order to threaten them.

POK 008/088

STAGE 1 Spewpa **HP 80** **HOLO**



NO. 0565 - Scatterbug Pokémon HT: 1' - WT: 8.5 lbs.

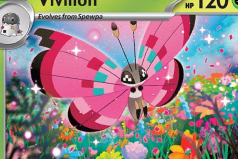
Hide
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness  × 2 resistance retreat 

Max. Set
It lives hidden within the leaf shadows. When a predator attacks, it hides the fur covering its body in order to threaten them.

POK 008/088

STAGE 2 Vivillon **HP 120** 



NO. 0566 - Scale Pokémon HT: 3.11' - WT: 37.6 lbs.

Ability Grand Wing
Once during your turn, you may use this Ability. Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 4 cards.

Blow Through 60+
If a Stadium is in play, this attack does 60 more damage.

weakness  × 2 resistance retreat 

Max. Set
The patterns on this Pokémon depend on that climate and topography on the land it was born in. This form is from land where flowers bloom.

POK 009/088

STAGE 2 Vivillon **HP 120** **HOLO**



NO. 0566 - Scale Pokémon HT: 3.11' - WT: 37.6 lbs.

Ability Grand Wing
Once during your turn, you may use this Ability. Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 4 cards.

Blow Through 60+
If a Stadium is in play, this attack does 60 more damage.

weakness  × 2 resistance retreat 

Max. Set
The patterns on this Pokémon depend on that climate and topography on the land it was born in. This form is from land where flowers bloom.

POK 009/088

BASIC Rowlet **HP 80** 



NO. 0722 - Grass Owl Pokémon HT: 1' - WT: 3.3 lbs.

Find a Friend
Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

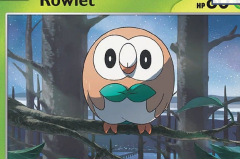
Tackle 30

weakness  × 2 resistance retreat 

Max. Set
It feels relaxed in light, dark places and has been known to reside in its trainer's bag or the front of their jacket.

POK 010/088

BASIC Rowlet **HP 80** **HOLO**



NO. 0722 - Grass Owl Pokémon HT: 1' - WT: 3.3 lbs.

Find a Friend
Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Tackle 30

weakness  × 2 resistance retreat 

Max. Set
It feels relaxed in light, dark places and has been known to reside in its trainer's bag or the front of their jacket.

POK 010/088

STAGE 1 Dartrix **HP 100** 



NO. 0723 - Blade Owl Pokémon HT: 2.4' - WT: 35.3 lbs.

Leafage 20

Feather Shot
Discard all Energy from this Pokémon, and this attack does 90 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness  × 2 resistance retreat 

Max. Set
It throws sharp feathers called blade quills at enemies or prey. It seldom misses.

POK 011/088

STAGE 1 Dartrix **HP 100** **HOLO**



NO. 0723 - Blade Owl Pokémon HT: 2.4' - WT: 35.3 lbs.

Leafage 20

Feather Shot
Discard all Energy from this Pokémon, and this attack does 90 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness  × 2 resistance retreat 

Max. Set
It throws sharp feathers called blade quills at enemies or prey. It seldom misses.

POK 011/088

STAGE 1 Decidueye **HP 320** 



NO. 0724 - Blade Pokémon HT: 10' - WT: 100.0 lbs.

Ability Sniper's Eye
If your opponent has exactly 4 cards in their hand, ignore all  Energy in the costs of attacks used by this Pokémon.

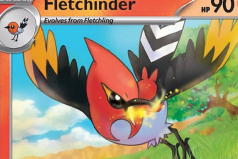
Crushing Arrow 240
Discard an Energy from your opponent's Active Pokémon.

weakness  × 2 resistance retreat 

Max. Set
It has a keen eye for its prey. It can take 2 Prize cards.

POK 012/088

STAGE 1 Fletchinder **HP 90** 



NO. 0663 - Ember Pokémon HT: 2.4' - WT: 35.3 lbs.

Flare 60

weakness  × 2 resistance  -30 retreat 

Max. Set
The hotter the flame is in its belly, the faster it can fly. And it takes some time to get the fire going.

POK 013/088

STAGE 1 Fletchinder **HP 90** **HOLO**



NO. 0663 - Ember Pokémon HT: 2.4' - WT: 35.3 lbs.

Flare 60

weakness  × 2 resistance  -30 retreat 

Max. Set
The hotter the flame is in its belly, the faster it can fly. And it takes some time to get the fire going.

POK 013/088

Talonflame Evolves from Talonflame **HP 150**

Ability **Sky Hunt**
Once during your turn, you may use this Ability. Flip a coin. If heads, discard a random card from your opponent's hand.

Fire Wing 110

Weakness: x2 resistance: -30 retreat:

Mr. Skull Knight In the liver of an exciting battle, it shows its embryo from the gaps between its feathers as it flies.

MO-0763, Shiny Talonflame Pokémon H2-3-11, WT-462.4 lbs.

Talonflame Evolves from Talonflame **HP 150**

Ability **Sky Hunt**
Once during your turn, you may use this Ability. Flip a coin. If heads, discard a random card from your opponent's hand.

Fire Wing 110

Weakness: x2 resistance: -30 retreat:

Mr. Skull Knight In the liver of an exciting battle, it shows its embryo from the gaps between its feathers as it flies.

MO-0763, Shiny Talonflame Pokémon H2-3-11, WT-462.4 lbs.

Salandit **HP 70**

Fire Claws 20

Weakness: x2 resistance: retreat:

Mr. Kasehai Dragon Only female Salandit can produce gas taken with phenomena. After consumed by this gas will subvert the females tell them.

MO-0763, Shiny Salandit Pokémon H2-3-11, WT-10.4 lbs.

Salandit **HP 70**

Fire Claws 20

Weakness: x2 resistance: retreat:

Mr. Kasehai Dragon Only female Salandit can produce gas taken with phenomena. After consumed by this gas will subvert the females tell them.

MO-0763, Shiny Salandit Pokémon H2-3-11, WT-10.4 lbs.

Salazzle **EX** **HP 260**

Nasty Plot
Search your deck for up to 2 cards and put them into your hand. Then, shuffle your deck.

Dire Nails 100
Your opponent's Active Pokémon is now Burned and Poisoned. Switch this Pokémon with 1 of your Benched Pokémon.

Pokémon EX Rule
When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Weakness: x2 resistance: retreat:

Mr. Kasehai Dragon

Turtonator **HP 120**

Ability **Shell Spikes**
If this Pokémon is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), discard an Energy from the Attacking Pokémon.

Heat Breath 80+
Flip a coin. If heads, this attack does 80 more damage.

Weakness: x2 resistance: retreat:

Mr. Hops Explosive substances coat the shell on its back. Enemies that dare attack it will be blown away by its enormous explosion.

MO-0776, Shiny Turtonator Pokémon H2-6-21, WT-462.4 lbs.

Turtonator **HP 120**

Ability **Shell Spikes**
If this Pokémon is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), discard an Energy from the Attacking Pokémon.

Heat Breath 80+
Flip a coin. If heads, this attack does 80 more damage.

Weakness: x2 resistance: retreat:

Mr. Hops Explosive substances coat the shell on its back. Enemies that dare attack it will be blown away by its enormous explosion.

MO-0776, Shiny Turtonator Pokémon H2-6-21, WT-462.4 lbs.

Seel **HP 80**

Rain Splash 10
Wave Splash 30

Weakness: x2 resistance: retreat:

Mr. Kasehai Opie The colder it gets, the better it feels. It usually swims around oceanic cold climates and living with floating ice.

MO-0086, Shiny Seel Pokémon H2-3-21, WT-198.4 lbs.

Seel **HP 80**

Rain Splash 10
Wave Splash 30

Weakness: x2 resistance: retreat:

Mr. Kasehai Opie The colder it gets, the better it feels. It usually swims around oceanic cold climates and living with floating ice.

MO-0086, Shiny Seel Pokémon H2-3-21, WT-198.4 lbs.

Dewgong Evolves from Seel **HP 130**

Ability **Wash Out**
As often as you like during your turn, you may use this Ability. Move a Energy from 1 of your Benched Pokémon to your Active Pokémon.

Wave Splash 60

Weakness: x2 resistance: retreat:

Mr. Yachia In both thermal energy in its body to fend off the cold. It swims at night knows even in frigid waters.

MO-0087, Shiny Dewgong Pokémon H2-6-21, WT-364.6 lbs.

Dewgong Evolves from Seel **HP 130**

Ability **Wash Out**
As often as you like during your turn, you may use this Ability. Move a Energy from 1 of your Benched Pokémon to your Active Pokémon.

Wave Splash 60

Weakness: x2 resistance: retreat:

Mr. Yachia In both thermal energy in its body to fend off the cold. It swims at night knows even in frigid waters.

MO-0087, Shiny Dewgong Pokémon H2-6-21, WT-364.6 lbs.

Staryu **HP 70**

Water Gun 20

Weakness: x2 resistance: retreat:

Mr. Yachia Nebulae Even if its body is torn, it can regenerate as long as it floats in the water. Its glowing crystal core remains intact.

MO-0120, Shiny Staryu Pokémon H2-3-21, WT-26.3 lbs.

Staryu **HP 70**

Water Gun 20

Weakness: x2 resistance: retreat:

Mr. Yachia Nebulae Even if its body is torn, it can regenerate as long as it floats in the water. Its glowing crystal core remains intact.

MO-0120, Shiny Staryu Pokémon H2-3-21, WT-26.3 lbs.

Mega Starmie **EX** **HP 330**

Jetting Blow 120
This attack also does 50 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Nebula Beam 210
This attack's damage isn't affected by Weakness or Resistance, or by any effects on your opponent's Active Pokémon.

Pokémon EX Rule
When your Mega Starmie EX is Knocked Out, your opponent takes 2 Prize cards.

Weakness: x2 resistance: retreat:

Mr. Kasehai Opie

Lapras **EX** **HP 210**

Hydro Turn 30x
This attack does 30 damage for each Energy attached to this Pokémon. Switch this Pokémon with 1 of your Benched Pokémon.

Surf 140

Pokémon EX Rule
When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Weakness: x2 resistance: retreat:

Mr. Hops Nebulae

Amaura Evolves from Amaura **HP 100**

Icy Wind 50
Your opponent's Active Pokémon is now Asleep.

Weakness: x2 resistance: retreat:

Mr. Hops Argo This ancient Pokémon was captured from a part of its body that had been frozen in ice for 100 million years.

MO-0608, Shiny Amaura Pokémon H2-6-21, WT-55.6 lbs.

Amaura Evolves from Amaura **HP 100**

Icy Wind 50
Your opponent's Active Pokémon is now Asleep.

Weakness: x2 resistance: retreat:

Mr. Hops Argo This ancient Pokémon was captured from a part of its body that had been frozen in ice for 100 million years.

MO-0608, Shiny Amaura Pokémon H2-6-21, WT-55.6 lbs.

Aurorus Evolves from Amaura **HP 170**

Ability **Tundra Wall**
All of your Pokémon that have any Energy attached take 50 less damage from attacks from your opponent's Pokémon (after applying Weakness and Resistance). The effect of Tundra Wall doesn't stack.

Freezing Chill 150
During your opponent's next turn, the Defending Pokémon can't use attacks.

Weakness: x2 resistance: retreat:

Mr. Hops Argo The diamond-shaped crystal core in its body repels air as cold as -240 degrees Fahrenheit, surrounding its enemies and freezing them in place.

MO-0609, Shiny Aurorus Pokémon H2-6-21, WT-456 lbs.

Aurorus Evolves from Amaura **HP 170**

Ability **Tundra Wall**
All of your Pokémon that have any Energy attached take 50 less damage from attacks from your opponent's Pokémon (after applying Weakness and Resistance). The effect of Tundra Wall doesn't stack.

Freezing Chill 150
During your opponent's next turn, the Defending Pokémon can't use attacks.

Weakness: x2 resistance: retreat:

Mr. Hops Argo The diamond-shaped crystal core in its body repels air as cold as -240 degrees Fahrenheit, surrounding its enemies and freezing them in place.

MO-0609, Shiny Aurorus Pokémon H2-6-21, WT-456 lbs.

Volcanion **HP 130**

Strength 50
Powerful Steam 90x
Flip a coin for each Energy attached to this Pokémon. This attack does 90 damage for each heads.

Weakness: x2 resistance: retreat:

Mr. Arata Ethers In both hot bubbles of steam and discharges into the desert top. It's said to have a mountain where it burns the top of the head.

MO-0224, Shiny Volcanion Pokémon H2-6-21, WT-426.3 lbs.

Volcanion **HP 130**

Strength 50
Powerful Steam 90x
Flip a coin for each Energy attached to this Pokémon. This attack does 90 damage for each heads.

Weakness: x2 resistance: retreat:

Mr. Arata Ethers In both hot bubbles of steam and discharges into the desert top. It's said to have a mountain where it burns the top of the head.

MO-0224, Shiny Volcanion Pokémon H2-6-21, WT-426.3 lbs.

Shinx **HP 70**

Double Scratch 10x
Flip 2 coins. This attack does 10 damage for each heads.

Weakness: x2 resistance: retreat:

Mr. Sakaki The extension and contraction of its muscles generates electricity. Its fur glows when it is excited.

MO-0463, Shiny Shinx Pokémon H2-3-11, WT-20.9 lbs.

Shinx **HP 70**

Double Scratch 10x
Flip 2 coins. This attack does 10 damage for each heads.

Weakness: x2 resistance: retreat:

Mr. Sakaki The extension and contraction of its muscles generates electricity. Its fur glows when it is excited.

MO-0463, Shiny Shinx Pokémon H2-3-11, WT-20.9 lbs.

Luxio Evolves from Shinx **HP 90**

Ability **Fighting Roar**
If your opponent's Active Pokémon is a Pokémon EX, this Pokémon can evolve during your first turn or the turn you play it.

Static Shock 40

Weakness: x2 resistance: retreat:

Mr. Arata Nebulae By gathering their tails together, they collectively generate powerful electricity from their tails.

MO-0464, Shiny Luxio Pokémon H2-3-11, WT-67.2 lbs.

Luxio Evolves from Shinx **HP 90**

Ability **Fighting Roar**
If your opponent's Active Pokémon is a Pokémon EX, this Pokémon can evolve during your first turn or the turn you play it.

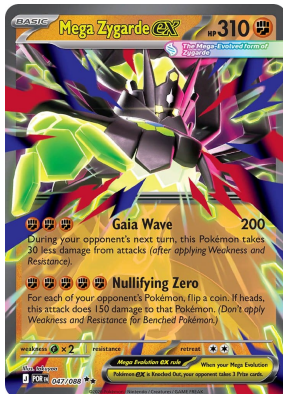
Static Shock 40

Weakness: x2 resistance: retreat:

Mr. Arata Nebulae By gathering their tails together, they collectively generate powerful electricity from their tails.

MO-0464, Shiny Luxio Pokémon H2-3-11, WT-67.2 lbs.





Chien-Pao **120** **HOLO**



NO. 1002, Ancient Pokémon, HT: 4'-3", WT: 315.5 lbs.

Strafe 20
You may switch this Pokémon with 1 of your Benched Pokémon.

Rising Blade 80+
If your opponent's Active Pokémon is a Pokémon **ex**, this attack does 80 more damage.

weakness ×2 resistance retreat

Mr. Sato's Info
The habit of those who perished by the sword long ago has laid itself as snow and become a Pokémon.

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Mega Skarmory **EX** **260**



NO. 0029, Steel Pokémon, HT: 2'-3", WT: 4.4 lbs.

Sonic Ripper
Shuffle all Energy attached to this Pokémon into your deck, and this attack does 220 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ×2 resistance -30 retreat

Mr. Sato's Info
When your Mega Evolution **EX** card is revealed, it reveals a second trainer card. When you play that card, it reveals a second opponent card. When you play that card, it reveals a second opponent card.

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Honedge **70**



NO. 0029, Steel Pokémon, HT: 2'-3", WT: 4.4 lbs.

Cut 10

weakness ×2 resistance -30 retreat

Mr. Apes
Apparently Honedge was born when adapted to living in a desert. It has a sword-shaped shell that it uses as a weapon. It attacks by peeling and drinking their life force.

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Honedge **70** **HOLO**



NO. 0029, Steel Pokémon, HT: 2'-3", WT: 4.4 lbs.

Cut 10

weakness ×2 resistance -30 retreat

Mr. Apes
Apparently Honedge was born when adapted to living in a desert. It has a sword-shaped shell that it uses as a weapon. It attacks by peeling and drinking their life force.

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Doublade **100**



NO. 0680, Steel Pokémon, HT: 2'-3", WT: 8.9 lbs.

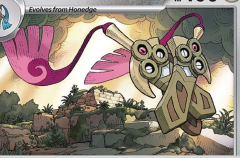
Weaponized Swords 60×
Reveal any number of Honedge, Doublade, and Aegislash from your hand, and this attack does 60 damage for each card you revealed in this way.

weakness ×2 resistance -30 retreat

Mr. Kameo Shinkens
When Honedge evolves, it divides limited swords that cooperate via technology to coordinate attacks and slash their enemies to ribbons.

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Doublade **10** **HOLO**



NO. 0680, Steel Pokémon, HT: 2'-3", WT: 8.9 lbs.

Weaponized Swords 60×
Reveal any number of Honedge, Doublade, and Aegislash from your hand, and this attack does 60 damage for each card you revealed in this way.

weakness ×2 resistance -30 retreat

Mr. Kameo Shinkens
When Honedge evolves, it divides limited swords that cooperate via technology to coordinate attacks and slash their enemies to ribbons.

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Aegislash **150**



NO. 0681, Royal Steel Pokémon, HT: 5'-7", WT: 116.8 lbs.

Slash 80

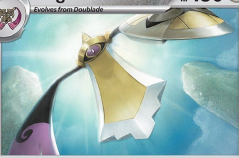
Metal Slash 230
During your next turn, this Pokémon can't use attacks.

weakness ×2 resistance -30 retreat

Mr. Minkawa Aoki
This stance is dedicated to offense. It can clear any opponent with the strength and length of its steel blades.

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Aegislash **150** **HOLO**



NO. 0681, Royal Steel Pokémon, HT: 5'-7", WT: 116.8 lbs.

Slash 80

Metal Slash 230
During your next turn, this Pokémon can't use attacks.

weakness ×2 resistance -30 retreat

Mr. Minkawa Aoki
This stance is dedicated to offense. It can clear any opponent with the strength and length of its steel blades.

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Klefki **70**



NO. 0027, Key Ring Pokémon, HT: 8", WT: 6.6 lbs.

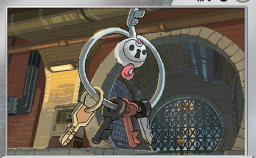
Memory Lock 30
Choose 1 of your opponent's Active Pokémon's attacks. During your opponent's next turn, that Pokémon can't use that attack.

weakness ×2 resistance -30 retreat

Mr. Mikanami Taka
It never lets go of a key that it likes, so people give it the key to results and safety and way to prevent crime.

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Klefki **70** **HOLO**



NO. 0027, Key Ring Pokémon, HT: 8", WT: 6.6 lbs.

Memory Lock 30
Choose 1 of your opponent's Active Pokémon's attacks. During your opponent's next turn, that Pokémon can't use that attack.

weakness ×2 resistance -30 retreat

Mr. Mikanami Taka
It never lets go of a key that it likes, so people give it the key to results and safety and way to prevent crime.

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Rattata **40**



NO. 0119, Normal Pokémon, HT: 1'-1", WT: 3.2 lbs.

Take Down 30
This Pokémon also does 10 damage to itself.

weakness ×2 resistance retreat

Mr. Shiro Kameo
Its incisors grow continuously throughout its life. Its incisors get longer, the Pokémon becomes unable to eat, and it starves to death.

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Rattata **40** **HOLO**



NO. 0119, Normal Pokémon, HT: 1'-1", WT: 3.2 lbs.

Take Down 30
This Pokémon also does 10 damage to itself.

weakness ×2 resistance retreat

Mr. Shiro Kameo
Its incisors grow continuously throughout its life. Its incisors get longer, the Pokémon becomes unable to eat, and it starves to death.

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Raticate **90**



NO. 0020, Normal Pokémon, HT: 2'-4", WT: 40.8 lbs.

Scrape Off 20
Before doing damage, discard all Pokémon Tools from your opponent's Active Pokémon.

Retaliatory Incisors 40×
This attack does 40 damage for each damage counter on all of your Benched Rattata.

weakness ×2 resistance retreat

Mr. Minkawa
People say that it fled from its enemies. Its young are small and weak and tend to swim from island to island in Abolia.

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Raticate **90** **HOLO**



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Before doing damage, discard all Pokémon Tools from your opponent's Active Pokémon.

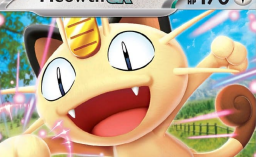
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Meowth **EX** **170**



NO. 0026, Normal Pokémon, HT: 2'-3", WT: 6.6 lbs.

Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

Tuck Tail 60
Put this Pokémon and all attached cards into your hand.

weakness ×2 resistance retreat

Mr. Shiro Kameo
When your Pokémon **EX** is revealed, it reveals a second trainer card. When you play that card, it reveals a second opponent card. When you play that card, it reveals a second opponent card.

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Snorlax **160**



NO. 0145, Sleeping Pokémon, HT: 6'-11", WT: 101.4 lbs.

Gormandizer
Flip a coin until you get tails. Search your deck for an amount of Basic Energy up to the number of heads and attach it to this Pokémon. Then, shuffle your deck.

Collapse 160
This Pokémon is now Asleep.

weakness ×2 resistance retreat

Mr. Tachibana Aoki
Its stomach's digestive juices can dissolve any kind of poison. Eating things off the ground doesn't bother it at all.

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Bunnelby **70**



NO. 0628, Digging Pokémon, HT: 1'-4", WT: 11 lbs.

Smash Kick 10

weakness ×2 resistance retreat

Mr. Mikanami Taka
They use their larger ears to dig burrows. They will dig the whole night through without rest.

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Bunnelby **70** **HOLO**



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Diggersby **150**



NO. 0629, Digging Pokémon, HT: 3'-3", WT: 65.5 lbs.

Earthquake 140
This attack also does 30 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Whap Down 100

weakness ×2 resistance retreat

Mr. Minkawa
With their powerful ears, they can heft boulders of a ton or more with ease. They can be a big help at construction sites.

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Diggersby **150** **HOLO**



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Fletchling **60**



NO. 0661, Tiny Bird Pokémon, HT: 1'-1", WT: 3.2 lbs.

Chirp
Search your deck for up to 2 Pokémon with Resistance, reveal them, and put them into your hand. Then, shuffle your deck.

Peck 20

weakness ×2 resistance -30 retreat

Mr. Kameo
Despite the beauty of its lilting voice, it's feared by its predators that enter its territory.

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Fletchling **60** **HOLO**



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Furfrou **90**



NO. 0676, Poodle Pokémon, HT: 3'-11", WT: 61.3 lbs.

Hand Trim
Discard random cards from your opponent's hand until they have 5 cards in their hand.

Headbutt 30

weakness ×2 resistance retreat

Mr. Kameo
Historically, in the Kalos region, these Pokémon were the designated guardians of the king.

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Furfrou **90** **HOLO**



NO. 0676, Poodle Pokémon, HT: 3'-11", WT: 61.3 lbs.

Hand Trim
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Headbutt 30

weakness ×2 resistance retreat

Mr. Kameo
Historically, in the Kalos region, these Pokémon were the designated guardians of the king.

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Item **TRAINER**

Antique Jaw Fossil **HP 60**



Evolves into Tyrantrum.

Play this card as if it were a 60-HP Basic ★ Pokémon. This card can't be affected by any Special Conditions and can't retreat. At any time during your turn, you may discard this card from play.

Ability **Intimidating Jaw**

As long as this Pokémon is in the Active Spot, attacks used by your opponent's Active Pokémon do 30 less damage (before applying Weakness and Resistance).

Min. ATYUM ODASHIMA
D 068/088

You may play any number of Item cards during your turn.

Item **TRA** **HOLO**

Antique Jaw Fossil **HP 60**



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Min. ATYUM ODASHIMA
D 068/088

You may play any number of Item cards during your turn.

Item **TRAINER**

Antique Sail Fossil **HP 60**



Evolves into Amaura.

Play this card as if it were a 60-HP Basic ★ Pokémon. This card can't be affected by any Special Conditions and can't retreat. At any time during your turn, you may discard this card from play.

Ability **Protective Sail**

Whenever your opponent plays a Supporter card from their hand, prevent all effects of that card done to this Pokémon.

Min. ATYUM ODASHIMA
D 069/088

You may play any number of Item cards during your turn.

Item **TRA** **HOLO**

Antique Sail Fossil **HP 60**



Evolves into Amaura.

Play this card as if it were a 60-HP Basic ★ Pokémon. This card can't be affected by any Special Conditions and can't retreat. At any time during your turn, you may discard this card from play.

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Min. ATYUM ODASHIMA
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You may play any number of Item cards during your turn.

Pokémon Tool **TRAINER**

Core Memory



The Mega Zygarde **EX** this card is attached to can use the attack on this card. (You still need the necessary Energy to use this attack.)

Geobuster **350**

Discard all Energy from this Pokémon.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Min. Teyate Beach
D 070/088

Pokémon Tool **TRA** **HOLO**

Core Memory



The Mega Zygarde **EX** this card is attached to can use the attack on this card. (You still need the necessary Energy to use this attack.)

Geobuster **350**

Discard all Energy from this Pokémon.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Min. Teyate Beach
D 070/088

Item **TRAINER**

Crushing Hammer



Flip a coin. If heads, discard an Energy from 1 of your opponent's Pokémon.

You may play any number of Item cards during your turn.

Min. Apuley Nishida
D 071/088

Item **TRA** **HOLO**

Crushing Hammer



Flip a coin. If heads, discard an Energy from 1 of your opponent's Pokémon.

You may play any number of Item cards during your turn.

Min. Apuley Nishida
D 071/088

Item **TRAINER**

Energy Search



Search your deck for a Basic Energy card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 072/088

Item **TRA** **HOLO**

Energy Search



Search your deck for a Basic Energy card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 072/088

Item **TRAINER**

Energy Swatter



Your opponent reveals their hand, and you choose an Energy card you find there and put it on the bottom of their deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 073/088

Item **TRA** **HOLO**

Energy Swatter



Your opponent reveals their hand, and you choose an Energy card you find there and put it on the bottom of their deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 073/088

Item **TRAINER**

Hole-Digging Shovel



Discard the top 2 cards of your deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 074/088

Item **TRA** **HOLO**

Hole-Digging Shovel



Discard the top 2 cards of your deck.

You may play any number of Item cards during your turn.

Min. Teyate Beach
D 074/088

Supporter **TRAINER**

Jacinthe



Heal 150 damage from 1 of your ♣ Pokémon.

You may play only 1 Supporter card during your turn.

Min. Sennou Mayra
D 075/088

Supporter **TRA** **HOLO**

Jacinthe



Heal 150 damage from 1 of your ♣ Pokémon.

You may play only 1 Supporter card during your turn.

Min. Sennou Mayra
D 075/088

Supporter **TRAINER**

Judge



Each player shuffles their hand into their deck and draws 4 cards.

You may play only 1 Supporter card during your turn.

Min. Juntoro
D 076/088

Supporter **TRA** **HOLO**

Judge



Each player shuffles their hand into their deck and draws 4 cards.

You may play only 1 Supporter card during your turn.

Min. Juntoro
D 076/088

Stadium **TRAINER**

Lumiose City



Once during each player's turn, that player may search their deck for a Basic Pokémon and put it onto their Bench. Then, that player shuffles their deck. If a player searches their deck in this way, their turn ends.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard 1 another Stadium unless you play a Stadium with the same name can't be played.

Min. MARIANA Oshikawa
D 077/088

Stadium **TRA** **HOLO**

Lumiose City



Once during each player's turn, that player may search their deck for a Basic Pokémon and put it onto their Bench. Then, that player shuffles their deck. If a player searches their deck in this way, their turn ends.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard 1 another Stadium unless you play a Stadium with the same name can't be played.

Min. MARIANA Oshikawa
D 077/088

Item **TRAINER**

Lumiose Galette



Heal 20 damage and remove a Special Condition from your Active Pokémon.

You may play any number of Item cards during your turn.

Min. Jhon Graphics
D 078/088

Item **TRA** **HOLO**

Lumiose Galette



Heal 20 damage and remove a Special Condition from your Active Pokémon.

You may play any number of Item cards during your turn.

Min. Jhon Graphics
D 078/088

Supporter **TRAINER**

Naveen



Draw cards until you have 5 cards in your hand. Before drawing cards, you may discard any number of cards from your hand. (If you can't draw any cards in this way, you can't use this card.)

You may play only 1 Supporter card during your turn.

Min. Jhon
D 079/088

Supporter **TRA** **HOLO**

Naveen



Draw cards until you have 5 cards in your hand. Before drawing cards, you may discard any number of cards from your hand. (If you can't draw any cards in this way, you can't use this card.)

You may play only 1 Supporter card during your turn.

Min. Jhon
D 079/088

Item **TRAINER**

Poké Ball



Flip a coin. If heads, search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Min. Shodor Bure Inc.
D 080/088

